## Variational Analysis and Optimisation Webinar

## Minimising the number of faces of a class of polytopes

## David Yost

(joint work with Guillermo Pineda and Julien Ugon)

A polytope is the convex hull of a finite set.

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In a standard optimisation problem, we have a domain $P$ (possibly a polytope), a reasonable function $g: P \rightarrow \mathbb{R}$ (possibly convex), and we wish to find

$$
\min _{x \in P} f(x)
$$

or perhaps

$$
\max _{x \in P} f(x) .
$$

We will be interested in another optimisation problem; our domain $\mathcal{P}$ will be a collection of polytopes (of the same dimension), and for some natural functions $f: \mathcal{P} \rightarrow \mathbb{R}$ we want to find

$$
\min _{P \in \mathcal{P}} f(P) .
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Clearly this is the maximum possible.
McMullen (1970) established the corresponding conclusion for $k$-dimensional faces for all $k$; this is known as the Upper Bound Theorem.

We are interested in minimising the total number of $m$-dimensional faces (of $d$-dimensional polytope with a certain number of vertices). We focus mainly on the number of edges, i.e. $m=1$. Barnette (1973) established a precise lower bound for simplicial polytopes, but for general polytopes, lower bounds are not so easy to obtain.

## Simple polytopes in higher dimensions

A $d$-dimensional polytope is simple if every vertex has degree $d$. For any polytope, the sum of the degrees of the vertices is equal to twice the number of edges. So in general there must be at least $\frac{1}{2} d v$ edges, with equality only if there exists a simple polytope with $v$ vertices.

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If there is a simple $d$-polytope with $v$ vertices, then either
$v=d+1$ (simplex), $v=2 d$ (prism), $v=3 d-3\left(\Delta_{2, d-2}\right)$,
$v=16$ and $d=6$, or $v \geq 3 d-1$.
For all $d$, and all sufficiently large $v$, we have $\min F_{1}(v, d)=\frac{1}{2} v d$ if either $v$ or $d$ is even, and $\min F_{1}(v, d)=\frac{1}{2}(v+1) d-1$ if both $v$ and $d$ are odd.

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More interested in the case when $v$ is small.
Following Grünbaum (1967), we set

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\phi_{m}(v, d)=\binom{d+1}{m+1}+\binom{d}{m+1}-\binom{2 d+1-v}{m+1} .
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Until 2014, no further progress had been made on this problem.

Then, we proved that Grünbaum's conjecture is true in the case $m=1$, i.e.

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for $d<v \leq 2 d$, and moreover that the minimising polytope is unique.
We also obtained precise values for $\phi_{1}(2 d+1, d)$ and $\phi_{1}(2 d+2, d)$.
We will not discuss high dimensional faces much, so for simplicity we will mostly write $\phi$ rather than $\phi_{1}$.

## Theorem

Let $P$ be a d-dimensional polytope with $d+k$ vertices, where $0<k \leq d$.
(i) If $P$ is a $(d-k)$-fold pyramid over the $k$-dimensional prism based on a simplex, then $P$ has $\phi(d+k, d)$ edges.
(ii) Otherwise $P$ has $>\phi(d+k, d)$ edges.
(iii) Furthermore, $P$ has at least $d-k$ nonsimple vertices, with equality only if $P$ is a $M(k, d-k)$-triplex


Figure 1. Triplices

(a) Pentasm3

(b) Pentasm4

Figure 2. Pentasms

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(iii) Furthermore, $P$ has at least $d-k$ nonsimple vertices, with equality only if $P$ is a $M(k, d-k)$-triplex
The polytope described in (i) will be denoted $M(k, d-k)$.
The proof depends on the identity

$$
\phi(d+k-n, d-1)+n d-\binom{n}{2}=\phi(d+k, d)+(k-n)(n-2) .
$$

Note that if there are $n$ vertices of a polytope lying outside a given facet, they must belong to at least $n d-\binom{n}{2}$ edges, and the facet must by induction contain sat least $\phi(d+k-n, d-1)$ edges. Observe also that if $P$ had strictly more than $2 k$ simple vertices, then it would have strictly more than $\phi(d+k, d)$ edges.

We also proved that Grünbaum's conjecture is true for all faces of sufficiently high dimension (more precisely $m \geq 0.62 d$ ). Recently (published online 25/11/21), the problem was solved for all $m \geq 2$ by Xue, with a more elegant argument.

Now, change the question.
Define the excess degree of a polytope as

$$
2 e-d v=\sum_{v \in V}(\operatorname{deg} v-d)
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Obviously a polytope is simple iff its excess degree is 0 . Minimising the number of edges is the same as minimising the excess degree.

## Theorem

If $P$ is a non-simple $d$-polytope, then its excess degree is at least $d-2$.

## Proof.

Choose a non-simple vertex $v$ in $P$, and denote by $k$ its excess degree; the conclusion is trivial if $k \geq d-2$. Now the vertex figure of $v$, i.e. the facet which results when we cut $v$ from $P$, is a ( $d-1$ )-polytope with $d+k=d-1+k+1$ vertices, and for $k \leq d-2$ the previous theorem ensures that it has at least $(d-1)-(k+1)$ nonsimple vertices. But every simple neighbour of $v$ in $P$ corresponds to a simple vertex in the vertex figure. Thus at least $d-k-2$ neighbours of $v$ are nonsimple and each of them has excess degree at least 1 . This gives $P$ excess degree at least $k+(d-k-2)$.

We now investigate $\min F_{1}(2 d+1, d)$. We can also calculate $\min F_{m}(2 d+1, d)$ for $m>1$; the answer depends on some number theory.
Slicing one corner from the base of a square pyramid yields a polyhedron with 7 vertices and 6 faces, one of them a pentagon. We call this a pentasm.
We will use the same name for the higher-dimensional version, obtained by slicing one corner from the quadrilateral base of a ( $d-2$ )-fold pyramid. It has $2 d+1$ vertices and can also be represented as the Minkowski sum of a $d$-dimensional simplex, and a line segment which lies in the affine span of one 2 -face but is not parallel to any edge.

## Theorem

Let $P$ be a $d$-dimensional polytope with $2 d+1$ vertices.
(i) If $P$ is $d$-dimensional pentasm, then $P$ has $d^{2}+d-1$ edges.
(ii) Otherwise the numbers of edges is $>d^{2}+d-1$, or $P$ is the sum of two triangles.
This shows that the pentasm is the unique minimiser if $d \geq 5$.
If $d=4$, the sum of two triangles has 9 vertices, and is the unique minimiser, with only 18 edges.
If $d=3$, the sum of two triangles can have 7,8 or 9 vertices; the example with $v=7$ has 11 edges, the same as the pentasm.


Minimizers of the number of edges, for polytopes with no more than $2 d$ vertices


Minimizers of the number of edges, for polytopes with $2 d+1$ vertices


Slicing one corner from the apex of a square pyramid yields a polyhedron combinatorially equivalent to the cube. Slicing one corner from 3-prism yields a polyhedron combinatorially equivalent to the 5 -wedge. Of all the polyhedra with 8 vertices, these are the only two with 12 edges.

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We show that for $d \neq 5$, analogues of these polyhedra minimise the number of edges, amongst polytopes with $2 d+2$ vertices.
Consider first the polytope obtained by slicing one corner from the apex of a $(d-2)$-fold pyramid on a square base. It has $2 d+2$ vertices, $(d+1)^{2}-4$ edges and can also be represented as the Minkowski sum of a $(d-3)$-fold pyramid on a square base, and a line segment in the other dimension.

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Consider next a $(d-3)$-fold pyramid whose base is a 3 -prism, then slice one corner off. This example also has $2 d+2$ vertices and $(d+1)^{2}-4$ edges.

## Theorem

Let $P$ be a $d$-dimensional polytope with $2 d+2$ vertices, where $d \geq 6$ or $d=3$.
(i) If $P$ is one of the two polytopes just described, then $P$ has $d^{2}+2 d-3$ edges.
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If $d=4$, there are two more minimising polytopes with 10 vertices and 21 edges.
If $d=5$, the unique minimiser is the sum of a tetrahedron and triangle; this clearly has 12 vertices and 30 edges; $30<32$.
If $d=7$, there is a third minimising polytope with 16 vortices and 60 adges.

## Polytopes with $2 d+2$ vertices with minimal number of edges



The 4-polytopes with ten vertices and 21 edges.

In fact, the set $F_{1}(d+k, d)$ contains gaps if $k \geq 4$; the number of edges of a non-minimising polytope is at least $\phi(d+k, d)+k-2$ (expect for $k=5$ ).

We now show that having low excess degree imposes severe restrictions on the structure of a polytope.
A polytope with excess $d-2$ either has a single vertex with excess $d-2$, or $d-2$ vertices with excess one. In both cases, the nonsimple vertices form a simplex face.
If there is a $d$-polytope with $v$ vertices with excess $d-2$, then either
$v=d+2($ triplex $M(2, d-2))$,
$v=2 d-1($ triplex $M(d-1,1))$,
$v=2 d+1$ (pentasm),
$v=3 d-2(C(d), \Sigma(d), N(d), A(4))$,
$v=3 d-1, d=4$ (three sporadic examples),
or $v \geq 3 d$.

$$
M(3, d-2)
$$







$N(d)$

If a polytope with excess $d-1$, then either $d=3$ (many sporadic examples) or $d=5$, and all nonsimple vertices have the same degree. In the latter case, the nonsimple vertices form a face, which is either a simplex or a square.

So, having excess $d-2$ or $d-1$ limits the possible excess degrees of individual vertices. Examples in dimensions 3 and 4 suggest there is no such structural result for excess $d$. Not so!

Theorem
Let $P$ be a $d$-polytope with excess $d$, where $d \geq 7$ or $d=5$. Then $P$ has $d$ vertices with excess 1 . For $d=6$, we can still conclude that all nonsimple vertices have the same degree.
For examples in $d=6$, consider $M(3,3)$ which has three vertices with excess two, $M(4,2)$ which has two vertices with excess three, and the pyramid over $\Delta(2,3)$, which has one vertex with excess six.

Conjecture: If $P$ is a $d$-polytope with excess $d$, where $d \geq 7$, then it is formed by gluing two simple polytopes together, along a simplex facet. This would imply that if such a polytope has $v$ vertices, then either $v=d+2$ (bipyramid over a simplex), $v=2 d+1$ (capped prism) or $v \geq 3 d$.

Towards a classification?
Three dimensional polyhedra are well understood. Catalogues exist of all polyhedra with up to about 20 vertices, and algorithms exist for creating more.
Catalogues exist of all 4-dimensional and 5-dimensional polyhedra with up to 9 vertices.
There are $\frac{d^{2}}{4}$ polytopes with $d+2$ vertices, and they are very well understood.
Algorithms exist for finding all (combinatorial types of) $d$-polytopes with $d+3$ vertices. Catalogues exist for $d \leq 6$. Polytopes with $d+4$ vertices are often considered chaotic. If we restrict our attention to polytopes with low excess/ few edges, things become more tractable.
It seems feasible to characterise all $d$-polytopes with up to $2 d+2$ vertices, and at most two more edges than the minimum possible.

Thank you for your attention

